



TTCN-3 Quick Reference Card

- with links to TTCN-3 online tests -

For TTCN-3 edition 4.6.1 (2014-06) and extensions. (PDF has direct links to online standards and browseable BNF)

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NOTES:

This Reference Card summarizes language features to support users of TTCN-3. The document is not part of a standard, not warranted to be error-free, and a 'work in progress'. For comments or suggestions please contact the editors via ttcn3-qrc@blukaktus.com. Numbers in the right-hand column of the tables refer to sections or annex in ETSI standards ES 201873-x and language extensions ES 20278x. **NEW** Languages elements introduced in edition 4.6.1 have been marked.

Conventions

BNF DEFINITIONS		TTCN-3 SAMPLES	
::=	is defined to be;	keyword	identifies a TTCN-3 keyword;
abc xyz	abc followed by xyz;	"string"	user defined character string;
	alternative;	// comments	user comments;
[abc]	0 or 1 instance of abc;	@desc	user documentation comments (T3DOC);
{abc}	0 or more instances of abc;	<i>italic</i>	indicates literal text to be entered by the user;
{abc}+	1 or more instances of abc;	[...]	indicates an optional part of TTCN-3 source code;
(...)	textual grouping;	...	indicates additional TTCN-3 source code;
abc	the non-terminal symbol abc;	<empty>	string of zero length;
"abc"	the terminal symbol abc;		



A.1 Structuring

MODULE, IMPORT, GROUP	EXAMPLES	DESCRIPTION	§ [1]
<code>module ModuleIdentifier [language FreeText {"," FreeText}] {"[ModuleDefinitionsPart] [ModuleControlPart] "}"</code>	<code>module MyTypes language "TTCN-3:2014" {...} module MyConfig language "TTCN-3:2013" {...}</code>	present version 4.6.1; version 4.5.1;	8.1
<code>[Visibility] import from ModuleId ((all [except {" ExceptSpec "}]) (" ImportSpec ")) [";"]</code>	<code>public import from MyModule {type MyType, template all}; friend import from urn_3gpp_ns_cw_1_0 language "XSD" all; private import from MyPs all except {group myGroup};</code>	definitions visible in defining and other (importing) module; definitions visible in defining and friend modules (namespace="urn:3gpp:ns:cw:1.0"); definitions in MyPs cannot be imported by other modules ("private" is default for "import");	8.2.3 8.2.5
<code>[public] group GroupIdentifier {" {ModuleDefinition [";"]} "}"</code>	<code>group myGroup {group mySubGroup {...}; ...}</code>	groups can only have public visibility;	8.2.2
<code>[private] friend module ModuleIdentifier {" ModuleIdentifier ";" }</code>	<code>friend module MyTestSuiteA;</code>	this module is defined to be a friend to MyTestSuiteA;	8.2.4
GENERAL SYNTAX	EXAMPLES	DESCRIPTION	§ [1]
terminator (";")	<code>f_step1(); f_step2();</code>	optional if construct ends with ")" or next symbol is ")"	A.1.2
identifiers	<code>v_myVariable</code>	case sensitive, must start with a letter (a-z, A-Z), may contain digits (0-9) and underscore (_)	A.1.3
free text comments	<code>/* block comment */ f1(); // single line comment</code>	nested block comments not permitted; start with // and end with a newline;	A.1.4

A.2 Components and communication interfaces

COMPONENTS	EXAMPLES	DESCRIPTION	§ [1]
<code>type component ComponentTypelIdentifier [extends ComponentTypelIdentifier {"," ComponentTypelIdentifier}] {" { (PortInstance VarInstance TimerInstance ConstDef TemplateDef } }"}</code>	<code>type component MyPtcA {port MyPortTypeA myPort; port MyPortTypeA myPorts[3]; var MyVarTypeA vc_var1 }; type component MyPtcB extends MyPtcA, MyPtcA2 {timer tc_myTimer}; private type component MyPtcC {...};</code>	declarations could be used in testcase, function, etc. that runs on MyPtcA; array of three ports; in addition to the timer, MyPtcB includes all definitions from MyPtcA and MyPtcA2; MyPtcC could not be imported from other modules; NEW template declarations	6.2.10
<code>mtc system self</code>	<code>mtc.stop; map{myPtc; myPort, system:portB}; myPort.send(m_temp) to self;</code>	reference to main test component (executes testcase); reference to test system interface component; reference to actual component	6.2.11
PORTS	EXAMPLES	DESCRIPTION	§ [1]
<code>type port PortTypelIdentifier message {" [address Type ";"] [map param "(" {FormalValuePar [","]+ ")" }] [unmap param "(" {FormalValuePar [","]+ ")" }] {(in out inout) {MessageType [","]+ ";" } }"}</code>	<code>type port MyPortA message { in MyMsgA; out MyMsgB, MyMsgC; inout MyMsgD}; type port MyPortB message {inout all};</code>	asynchronous communication; incoming messages to be queued; messages to send out; message allowed in both directions; all types allowed at MyPortB;	6.2.9
<code>type port PortTypelIdentifier procedure {" [address Type ";"] [map param "(" {FormalValuePar [","]+ ")" }] [unmap param "(" {FormalValuePar [","]+ ")" }] {(in out inout) {Signature [","]+ ";" } }"}</code>	<code>type port MyPortA procedure { out MyProcedureB; in MyProcedureA; map param (in integer p_p1, out MyType p_p2) ...};</code>	synchronous communication; to call remote operation (get replies/exceptions); to get calls from other components (and sent replies/exceptions);	
PROCEDURE SIGNATURES	EXAMPLES	DESCRIPTION	§ [1]
<code>signature SignatureIdentifier {" ([in inout out] Type ValueParlIdentifier [","]) ["] ([return Type] noblock) [exception "(" ExceptionTypeList ")"]</code>	<code>signature MyProcedureA (in integer p_myP1, ...) return MyType exception (MyTypeA, MyTypeB); signature MyProcedureB (inout integer p_myP2, ...) noblock;</code>	caller blocks until a reply or exception is received; caller does not block;	14 22.1.2

A.3 Basic and user-defined data types

BASIC TYPES	SAMPLE VALUES AND RANGES	SAMPLE SUB-TYPES	SUBTYPES	§ [1]
<code>boolean</code>	<code>true, false (-infinity..-1), 0, 1, (2 .. infinity), (!-1 .. 30)</code>		list	
<code>integer</code>	<code>(-infinity.. -2.783), 0.0, 2.3E-4, (1.0..3.0, not_a_number)</code>	-1 excluded	list, range	6.1.0 6.1.2
<code>float</code>		"invalid" value NaN (IEEE 754)	type float MyFloat (1.1 .. infinity);	
<code>charstring</code>	<code><empty>, "any", """ v_myCharstring[0]; lengthof(v_myCharstring);</code>	7-bit coded chars (ITU T.50); single quote-symbol: '; first character of string; length of string	type charstring MyISO646 length(1); type charstring MyChars (pattern "A?"); type charstring MyShortCharStrings length (2..9);	
<code>universal charstring</code>	<code>char(0,0,3,179) & "more"</code>	gamma (γ) in ISO/IEC 10646 (default UTF32: 4 bytes)	type universal charstring bmpstring (char (0,0,0,0) .. char (0,0,255,255))	6.1.1 , 6.1.2 , E.2
<code>bitstring</code>	<code><empty>'B, '1'B, '0101'B</code>		type bitstring OneBit length(1);	
<code>hexstring</code>	<code><empty>'H, 'a'H, '0a'H, '123a'H, '0A'H</code>		type hexstring OneByte length(2);	
<code>octetstring</code>	<code><empty>'O, '0'0'O, '0a0b'O & '0'A'O</code>		type octetstring MyOctets ('AA'O,'BB'O);	

SPECIAL TYPES	EXAMPLES	DESCRIPTION	§ [1]
<code>default</code>	<code>var default v_myAltstep := null;</code>	manage use of altstep (activate/deactivate); null is concrete default value;	6.2.8
<code>address</code>	<code>var address v_myPointer := null;</code>	reference of component or SUT interface (global scope); null is concrete address value;	6.2.12
<code>verdicttype</code>	<code>var verdicttype v_myVerdict;</code>	fixed values: none (default), pass, inconc, fail, error;	6.1.0
<code>objid</code>	<code>objid {0 0}</code>	values are the set of all syntactically correct object identifier values (use with ASN.1 only)	7.2 [7]



STRUCTURED TYPES AND ANYTYPE	SAMPLE VALUES	SAMPLE USAGE	SUBTYPES	§ [1]
<code>type record MyRecord {float field1, MySubrecord1 field2 optional};</code>	<code>var MyRecord v_record := {2.0, omit}; var MyRecord v_record1 := {field1 := 0.1}; var MyRecord v_record2 := {1.0, {c_c1, c_c2}};</code>	<code>v_record.field1 sizeof(v_record) ispresent(v_record.field2) v_record2 := {1.0, -};</code>	list	6.2.1
<code>type MyRecord,field1 Field1; type MyRecord MyRecord2 ({field1:=1.0,field2:=omit});</code>	<code>var Field1 v_float := v_record.field1; var MyRecord2 v_rec := {1.0,omit};</code>			6.2.1.1 6.2.13.2
<code>type record of integer MyNumbers; type record length(3) of float MyThree; type integer MyArray [2] [3];</code>	<code>var MyNumbers v_myNumbers := {1, 2, 3, 4}; var MyThree v_three := {1.0, 2.3, 0.4}; var MyArray v_array := {{1,2,3}, {4,5,6}}; var MyNumbers[-] v_myField := 1; //inner type</code>	<code>lengthof(v_myNumbers) v_myNumbers [1] v_array [0], v_array [1] [1]</code>	list, length	6.2.3 6.2.7 6.2.3.2
<code>type set MyElements {MyRecord element1, float element2 optional}; type set of OneBit MySet;</code>	<code>var MyElements v_myElements := {element1 := v_record, element2 := omit}; var MySet v_bits := {'1'B, '0'B};</code>	<code>v_myElements.element2 v_bits[0]</code>		6.2.2 6.2.3
<code>type enumerated MyKeywords {e_key1, e_key2, e_key3}; type enumerated MyTags {e_keyA(2), e_keyB(1)};</code>	<code>var MyKeywords v_enum := e_key1; var MyTags v_enum2 := e_keyA;</code>	<code>type MyKeywords MyShortList {e_key1, e_key3}; /* e_key1 < e_key2 < e_key3, e_keyA > e_keyB */</code>		6.2.4
<code>type union MyUnionType {integer alternative1, float alternative2}</code>	<code>var MyUnionType v_myUnion := {alternative1 := 1}</code>	<code>v_myUnion.alternative2 // error ischosen(v_myUnion.alternative1) // true</code>		6.2.5 C.3.2
<code>anytype /* union of all data types within a single module */ type anytype MyAnyType {(integer:= 22),(boolean:=false), ...}</code>	<code>var anytype v_any := {integer:= -1}; var MyAnyType v_myAny := {integer:= 22};</code>	<code>v_any.integer; -1 v_myAny.integer; 22 v_myAny.boolean; n/a (error)</code>		6.2.6

A.4 Data values and templates

TEMPLATE	EXAMPLES	DESCRIPTION	§ [1]
<code>template [TemplateRestriction] [@fuzzy] Type TemplateIdentifier ["" TemplateOrValueFormalParList "]"] [modifies TemplateRef] ":=" TemplateBody</code>	<code>template MyTwoInteger mw_subtemplate (template integer p_1:=4) := {1, p_1}; var template MyRecord v_template := {omit, mw_subtemplate(1)}; var MyRecord v_value := valueof(v_template); isvalue(v_template); template bitstring m_bits := '010'B & ? length(1); var template (value) MyType v_t2; // for sending var template (omit) MyType v_t1; // for sending var template (present) MyType v_t3; // do not use for sending</code>	<p>template with parameter (default value 4, if missing); parameter allows template expressions (e.g. wildcards); template variable; NEW @fuzzy modifier; NEW in-parameters with @lazy/@fuzzy</p> <p>valueof-operation: error in case of unspecific content (e.g. wildcards); returns true, if <i>v_template</i> only contains concrete value or "omit"; concatenation results in string of four bits;</p> <p>resolve to specific value (fields resolve to specific value or omit); template/fields resolve to specific value or omit; cannot resolve to omit, *, ifpresent, complement (fields contain any expectations, except complement);</p>	15.3 15.10 C.3.3 15.11 15.8

TYPE	send/call/reply/raise TEMPLATES (concrete values only)	receive/getcall/getreply/getraise TEMPLATES (can contain wildcards)	§ [1]
<code>type record MyRecord {float field1, MySubrecord1 field2 optional};</code>	<code>template MyRecord m_record := {field1:=c_myfloat, field2 := omit}; template MyRecord md_record modifies m_record := {field1:= 1.0 + f_float1(v_var)}; template MyRecord m_record2 (float p_f1) := { p_f1 } with {optional "implicit omit"};</code>	<code>template MyRecord mw_record := {{1.0..1.9}, ? }; template MyRecord mw_record1 := {{1.0, 3.1}, * }; template MyRecord mdw_record1 modifies mw_record := { field2:= omit }; template MyRecord mw_record2 := { complement(0.0), mw_sub ifpresent };</code>	15.1 15.5 15.7 27.7
<code>type record of integer MyNums; type integer MyArray [2] [5];</code>	<code>template MyNums m_nums := {0,1,2,3,4}; template MyArray m_array := {{1,2,3}, {1,2,3,4}};</code>	<code>template MyNums mw_nums := {0,1, permutation(2,3,4)}; template MyArray mw_array := {{1,2,?}, ? length(2)};</code>	15.6.3 15.7.3 15.7.4
<code>type set MySet {boolean field1, charstring field2}; type set of integer (1..3) MyDigits;</code>	<code>template MySet m_set := {true, "c"}; template MyDigits m_digits := {3,2};</code>	<code>template MySet mw_set := {false, ("a".."f")}; template MyDigits mw_digits := superset(all from m_digits); template MyDigits mw_digits2 := subset(1,?);</code>	15.7.2 B.1.2.6 B.1.2.7
<code>signature MyProcedure (in integer p1, out integer p2);</code>	<code>template MyProcedure s_callProc := {1, omit}; template MyProcedure s_replyProc := {omit, 2};</code>	<code>template MyProcedure s_expectedCall := {? , omit}; template MyProcedure s_expectedReply := {omit, ?};</code>	15.2

CHARACTER STRING PATTERN	DESCRIPTION	§ [1]
<code>template charstring mw_template:= pattern "ab??xyz*0" ; // use pattern from ch. C.3 template universal charstring mw_temp := pattern "a*z" length(2..10);</code>	<p>string 'ab' followed by any two characters, 'xyz', none or any number of characters, followed by '0'; up to eight characters between first and last element;</p>	B.1.5

DECLARATIONS	EXAMPLES	DESCRIPTION	§ [1]
<code>const Type {ConstituentIdentifier [ArrayDef] ":=" ConstantExpression ["."] } ["."] ;</code>	<code>const integer c_myConst := 5; const float c_myFloat[2] := {0.0, 1.2};</code>	constants within type definitions new values at compile-time;	10
<code>var [@lazy @fuzzy] Type VarIdentifier [ArrayDef [":=" Expression] ["."] VarIdentifier [ArrayDef] [":=" Expression] } ["."] ;</code>	<code>var boolean v_myVar2 := true, v_myVar3 := false; var @lazy integer v_myVar4;</code>	passed to both value and template-type formal parameters NEW @lazy/@fuzzy modifier	11.1
<code>var template [@lazy @fuzzy] [TemplateRestriction] Type VarIdentifier [ArrayDef] [":=" TemplateBody ["."] VarIdentifier [ArrayDef] [":=" TemplateBody] } ["."] ;</code>	<code>var template integer v_myUndefinedInteger := ?; var template (omit) MyRecord v_myRecord := {field1 := c_v1; field2 := v_my1};</code>	passed as actual parameters to template-type formal parameters NEW @lazy/@fuzzy modifier	11.2 19.1
<code>[Visibility] modulepar ModuleParType {ModuleParIdentifier [":=" ConstantExpression] ["."] } ModuleParIdentifier [":=" ConstantExpression] ["."];</code>	<code>modulepar integer PX_PARAM := c_default; private modulepar integer PX_PAR1, PX_PAR2 := 2;</code>	test management value setting overwrites specified default; parameters not importable;	8.2.1



B.1 Behaviour blocks

TESTCASE	EXAMPLES	DESCRIPTION	§ [1]
<code> testcase TestcaselIdentifier "(" [{(FormalValuePar FormalTemplatePar) [","]}] ")" runs on ComponentType [system ComponentType] StatementBlock</code>	<code> testcase TC_myTest (in integer p_myp1, out float p_myp2) runs on MyPtcA system MySUTinterface {const integer c_local; ...}</code>	behaviour of the mtc; component type of mtc; test system interface comp.; <i>c_local</i> for local use only;	16.3
FUNCTION	EXAMPLES	DESCRIPTION	§ [1]
<code>function [@deterministic] FunctionIdentifier "(" [{(FormalValuePar FormalTimerPar FormalTemplatePar FormalPortPar) [","]}] ")" [runs on ComponentType] [mtc ComponentType] [system ComponentType] [return [template] Type] StatementBlock</code>	<code>function f_myFunctionPtcA (in template MyTempType p_t1) runs on MyPtcA mtc MyMtcType return template MyTempType {timer t_local := 1.0; var MtcType v_mtc := mtc;...}; function f_myFctNoRunsOn (in @lazy integer p_myp:=1) return template MyTempType {...}; var template MyTempType v_genericTemplate := f_myFctNoRunsOn(2); v_genericTemplate := f_myFctNoRunsOn();</code>	invoke from components compatible to MyPtcA, parameter allows wildcards; timer for local use only; NEW mtc/system clause; can be called from any place (no "runs on"); NEW in- parameters with @lazy/@fuzzy	16.1 5.4.2 5.4.1.1
ALTSTEP	EXAMPLES	DESCRIPTION	§ [1]
<code>altstep AltstepIdentifier "(" [{(FormalValuePar FormalTimerPar FormalTemplatePar FormalPortPar) [","]}] ")" [runs on ComponentType] [mtc ComponentType] [system ComponentType] " {{VarInstance TimerInstance ConstDef TemplateDef} [";"]} AltGuardList "</code>	<code>altstep a_default (in timer p_timer1) runs on MyPtcA {var boolean v_local; [] pc01.receive {repeat} [] p_timer1.timeout {break} ...} var default v_firstdefault; v_firstdefault := activate (a_default(t_local)); deactivate (v_firstdefault);</code>	use definitions from MyPtcA NEW mtc/system clause; variable for local use only; re-evaluation of alt-statement; exit from altstep; NEW in- parameters with @lazy/@fuzzy	16.2 20.3 19.12

B.2 Typical programming constructs

BRANCHES, LOOPS, ASSIGNMENTS	EXAMPLES	DESCRIPTION	§ [1]				
<code>if (" BooleanExpression ") StatementBlock {else if (" BooleanExpression ") StatementBlock} [else StatementBlock]</code>	<code>if (v_myBoolean) {...} else {...};</code>		19.2				
<code>select "(" SingleExpression ")" "{" {case (" { SingleExpression [","] } ") " StatementBlock} [case else StatementBlock] "}"</code>	<code>select (v_myString) { case ("blue") {...} case ("red", "black") {...} case else {...};</code>	selector can be of other type, e.g. integer, enumerated;	19.3				
<code>for ("(VarInstance Assignment)"; BooleanExpression "," Assignment ")" StatementBlock</code>	<code>for (var integer v_ct :=1; v_ct <8; v_ct := v_ct +1) { ... };</code>	variable <i>v_ct</i> not defined outside of loop;	19.4				
<code>while (" BooleanExpression ")" StatementBlock do StatementBlock while (" BooleanExpression ")" break; continue;</code>	<code>while (v_in == v_out) {...}; do {...; if (...) {break};...} while (v_in != v_out) {...};</code>	basic assignment; PTC2 compatible to PTC1 (<i>v_ptc</i> may have invisible resources)	19.1 6.3.3				
<code>VariableRef ":=" (Expression TemplateBody)</code>	<code>v_myValue := v_myValue2; var PTC1 v_ptc := PTC2.create;</code>	define label location; jump to <i>myLabel</i> ;	19.7				
<code>label LabelIdentifier goto LabelIdentifier</code>	<code>label myLabel; goto myLabel;</code>	terminates execution of functions or altsteps	19.8				
<code>return [Expression]</code>	<code>return v_myValue;</code>		19.10				
AUXILIARY STATEMENTS	EXAMPLES	DESCRIPTION	§ [1]				
<code>match "(" Expression "," TemplateInstance ")"</code>	<code>if (match {{0,2..4}}, mw_rec) {...};</code>	evaluates expression against template;	15.9				
<code>log "(" { (FreeText TemplateInstance) [","] } ")"</code>	<code>log ("expectation:", m_temp, "ok");</code>	text output for test execution log;	19.11				
<code>action "(" { (FreeText Expression) ["&"] } ")"</code>	<code>action ("Press Enter to continue");</code>	request external action during test execution;	25				
VERDICT HANDLING	EXAMPLES	DESCRIPTION	§ [1]				
<code>verdicttype</code>	<code>var verdicttype v_verdict;</code>	(none, inconc, pass, fail, error)	24				
<code>setverdict "(" SingleExpression { (FreeText TemplateInstance) } ")"</code>	<code>setverdict(pass, "my scenario was successful");</code>	initial value is none ; change current verdict (could not be improved);	24.2				
<code>getverdict;</code>	<code>v_verdict := getverdict;</code>	retrieve actual component verdict;	24.3				
OPERATORS (precedence decreasing from left to right)			§ [1]				
par.	sign (unary)	arithmetic operators and string concatenation (&)	bitwise operators				
(...)	+ - / mod rem	*	not4b and4b xor4b or4b << >> <@ @>	shift rotate	relational operators	logical operators	7.1



B.3 Port operations and external function

ASYNCHRONOUS COMMUNICATION (send, receive)			
	EXAMPLES	DESCRIPTION	§ [1]
<i>Port</i> ". send "(" <i>TemplateInstance</i> ")" [to <i>Address</i>]	<i>myPort.send</i> (MyType: "any string"); <i>myPort.send</i> (<i>m_template</i>) to <i>my_ptc1</i> ; <i>myPort.send</i> (<i>m_template</i>) to (<i>my_ptc1</i> , <i>my_ptc2</i>); <i>myPort.send</i> (<i>m_template</i>) to all components;	inline template; multicast; broadcast;	22.2.1
(<i>Port</i> any port any from <i>PortArrayRef</i>) ". receive ["(" <i>TemplateInstance</i> ")"] [from <i>Address</i>] ["->" [value (<i>VariableRef</i> ("{" { <i>VariableRef</i> ["":=" <i>FieldOrTypeReference</i>] [,] } ")"))] [sender <i>VariableRef</i>] [@index value <i>VariableRef</i>]]	<i>myPort.receive</i> (MyType:?) -> value <i>v_in</i> ; <i>myPort.receive</i> (<i>mw_template</i>) from <i>v_interface</i> ; <i>myPort.receive</i> -> sender <i>v_address</i> ;	store incoming value; sender condition; store originator ref; NEW from port array	22.2.2
QUEUE INSPECTION			
(<i>Port</i> any port any from <i>PortArrayRef</i>) ". trigger ["(" <i>TemplateInstance</i> ")"] [from <i>Address</i>] ["->" [value (<i>VariableRef</i> ("{" { <i>VariableRef</i> ["":=" <i>FieldOrTypeReference</i>] [,] } ")"))] [sender <i>VariableRef</i>] [@index value <i>VariableRef</i>]]	<i>myPort.trigger</i> (MyType:?) -> value <i>v_income</i> ;	removes all messages from queue (including the specified message with type <i>MyType</i>); NEW from port array	22.2.3
(<i>Port</i> any port any from <i>PortArrayRef</i>) ". check ["(" (<i>PortReceiveOp</i> <i>PortGetCallOp</i> <i>PortGetReplyOp</i> <i>PortCatchOp</i>) (from <i>Address</i>) ["->[<i>sender VariableRef</i>] [@index value <i>VariableRef</i>]]) ")"]	<i>myPort.check</i> (receive(<i>m_template</i>) from <i>v_myPtc</i>);	evaluates top element against expectation; no change of queue status; NEW from port array	22.4
SYNCHRONOUS COMMUNICATION (call, reply), EXCEPTIONS (raise, catch)			
<i>Port</i> ". call "(" <i>TemplateInstance</i> [",", <i>CallTimerValue</i>] ")" [to <i>Address</i>]	<i>signature MyProcedure</i> (in integer <i>p_myP1</i> , inout float <i>p_myP2</i>) return integer exception (<i>ExceptionType</i>);		22.3.1
(<i>Port</i> any port any from <i>PortArrayRef</i>) ". getcall ["(" <i>TemplateInstance</i> ")"] [from <i>Address</i>] ["->" [param "(" ({ <i>VariableRef</i> ["":=" <i>ParameterIdentifier</i>] [,] { <i>VariableRef</i> "-" ,"} ,"} ")") [sender <i>VariableRef</i>] [@index value <i>VariableRef</i>]]	<i>myPort.call</i> (<i>s_template</i> , 5.0) {... [] <i>myPort.getreply</i> (<i>s_template</i> value (1..9)) {...} [] <i>myPort.getreply</i> (<i>s_template2</i>) from <i>v_interface</i> -> value <i>v_ret</i> param (<i>v_myVar</i> := <i>p_myP2</i>) sender <i>v_address</i> {...} ... [] <i>myPort.catch</i> (<i>ExceptionType</i> :?) {...} ... [] <i>myPort.catch</i> (timeout) {...} };	calling component: implicit timeout of 5 sec.; return value must be 1..9; NEW from port array; <i>v_ret</i> gets return value; <i>v_myVar</i> gets "out"-value of parameter <i>p_myP2</i> ;	22.3.2
(<i>Port</i> any port any from <i>PortArrayRef</i>) ". getreply ["(" <i>TemplateInstance</i> [value <i>TemplateInstance</i>] ")"] [from <i>Address</i>] ["->" [value <i>VariableRef</i>] [param "(" ({ <i>VariableRef</i> ["":=" <i>ParameterIdentifier</i>] [,] { <i>VariableRef</i> "-" ,"} ,"} ")") [sender <i>VariableRef</i>] [@index value <i>VariableRef</i>]]	<i>myPort.getreply</i> (<i>s_myExpectation</i>); ... if (<i>v_failure</i>) { <i>myPort.raise</i> (<i>s_myError</i>); ...}; ... <i>myPort.reply</i> (<i>s_myAnswer</i>)	remote exception raised; local timeout of implicit timer; NEW from port array;	22.3.4
<i>Port</i> ". reply "(" <i>TemplateInstance</i> [value <i>Expression</i>] ")" [to <i>Address</i>]	<i>myPort.getcall</i> (<i>s_myExpectation</i>);	called component:	22.3.3
<i>Port</i> ". raise "(" <i>Signature</i> ", <i>TemplateInstance</i> ")" [to <i>Address</i>]	... if (<i>v_failure</i>) { <i>myPort.raise</i> (<i>s_myError</i>); ...}; ... <i>myPort.reply</i> (<i>s_myAnswer</i>)	raise exception;	22.3.5
(<i>Port</i> any port any from <i>PortArrayRef</i>) ". catch ["(" (<i>Signature</i> ", <i>TemplateInstance</i>) "timeout"")"] [from <i>Address</i>] ["->" [value (<i>VariableRef</i> ("{" { <i>VariableRef</i> ["":=" <i>FieldOrTypeReference</i>] [,] "-" ,"} ")") [sender <i>VariableRef</i>] [@index value <i>VariableRef</i>]]	<i>myPort.getcall</i> (<i>s_myExpectation</i>); ... if (<i>v_failure</i>) { <i>myPort.raise</i> (<i>s_myError</i>); ...}; ... <i>myPort.reply</i> (<i>s_myAnswer</i>)	regular reply;	22.3.6
		NEW from port array;	
PORT OPERATIONS			
	EXAMPLES	DESCRIPTIONS	§ [1]
(<i>Port</i> (all port)) ". start	<i>myPortA.start</i>	clear queue and enables communication.	
(<i>Port</i> (all port)) ". stop	<i>myPortA.stop</i>	disables queue for sending and receiving events.	
(<i>Port</i> (all port)) ". halt	<i>myPortA.halt</i>	disables sending and new incoming elements; current elements processed.	22.5
(<i>Port</i> (all port)) ". clear	<i>myPortA.clear</i>	removes all current elements from the port queue	
(<i>Port</i> (all port) (any port)) ". checkstate checkstate "(" <i>SingleExpression</i> ")"	<i>myPortA.checkstate</i> ("Mapped")	examine the state of a port, arguments: "Started", "Halted", "Stopped", "Connected", "Mapped", "Linked"	22.5.5 E.2.2.4
EXTERNAL CALCULATION			
	EXAMPLES	DESCRIPTION	§ [1]
external function @deterministic <i>ExtFunctionIdentifier</i> "(" [{ <i>FormalValuePar</i> <i>FormalTimerPar</i> <i>FormalTemplatePar</i> <i>FormalPortPar</i> } [,]] ")" "[return <i>Type</i>]"	external function <i>fx_myCryptoalgo</i> (integer <i>p_name</i> , ...) return charstring;	need implementation in platform adapter; NEW @deterministic; NEW in-parameters with @lazy/@fuzzy	16.1.3



B.4 Timer and alternatives

TIMER DEFINITIONS AND OPERATIONS	EXAMPLES	DESCRIPTION	§ [1]
timer {TimerIdentifier [ArrayDef] "==" TimerValue ["."] } [";"] ((TimerIdentifier TimerParIdentifier) {"[" SingleExpression "]"}) ". start ["(" TimerValue ")"] ((TimerIdentifier TimerParIdentifier) {"[" SingleExpression "]"}) ". read (((TimerIdentifier TimerParIdentifier) {"[" SingleExpression "]"}) all timer) ". stop (((TimerIdentifier TimerParIdentifier) {"[" SingleExpression "]"}) any timer any from TimerArrayRef) ". running [@index value VariableRef] (((TimerIdentifier TimerParIdentifier) {"[" SingleExpression "]"}) any timer any from TimerArrayRef) ". timeout [@index value VariableRef]	timer t_myTimer := 4.0; timer t_myTimerArray[2] := {1.0, 2.0}; t_myTimer.start{5.0}; t_myTimer.start; var float v_current := t_myTimer.read; t_myTimerArray[1].stop; if {any timer.running} {...} t_myTimer.timeout;	declaration with default; array of two timers; timer started for 5 seconds; restart for 4 sec. (default); get actual timer value; stop 2 nd timer from array; any timer previously started; NEW from timer array awaits timeout of t_myTimer; NEW from timer array	12 23.2 23.4 23.3 23.5 23.6
ALTERNATIVES	EXAMPLES	DESCRIPTION	§ [1]
alt "{" {"[" BooleanExpression "]"}" ((TimeoutStatement ReceiveStatement TriggerStatement GetCallStatement CatchStatement CheckStatement GetReplyStatement DoneStatement KilledStatement) StatementBlock) (AltstepInstance [StatementBlock]) } "[" else "]" StatementBlock "}"	alt { [v_flag==true] myPort.receive {...} [] myComponent.done {...; repeat} [] myComponent.killed {...} [v_integer > 1] a_myAltstep() {...} [t_timer1.running] any timer.timeout {...} ... [else] {...} }	alternative with condition; start re-evaluation of alt; component not alive; altstep alternatives; condition that timer is running; if none of the previous alternatives matches;	20.2
interleave "{" {"[]" (TimeoutStatement ReceiveStatement TriggerStatement GetCallStatement CatchStatement CheckStatement GetReplyStatement DoneStatement KilledStatement) StatementBlock} }"	interleave { [] myPort1.receive {...} [] myPort2.receive {...} }	all alternatives must occur, but in arbitrary order	20.4

B.5 Dynamic configuration

COMPONENT MANAGEMENT	EXAMPLES	DESCRIPTION	§ [1]
ComponentType ". create ["(" Expression "," Expression ")"] [alive]	var MyPtc myInstance, myInstance2; var MyPtc myPtc[3]; myInstance := MyPtc.create alive; myInstance2 := MyPtc.create ("ID"); myInstance.start(f_myFunction (v_param1,c_param2)); myInstance.stop;	initialize variable identifiers; allocate memory, "ID" for logging only; start with f_myFunction behaviour;	21.3.1
(VariableRef FunctionInstance) ". start {" FunctionInstance ")"	myInstance.start(...); myInstance.kill;	stops (alive keeps resources); restart with new function;	21.3.2
stop ((VariableRef FunctionInstance mtc self) ". stop) (all component ". stop)	all component.kill; stop; self.stop; mtc.stop;	stop and release resources; kills PTCs (remove resources); stops own component; stops testcase execution;	21.3.3
kill ((VariableRef FunctionInstance mtc self) ". kill) (all component ". kill)	myInstance.alive; myInstance.running; all component.done; any component.killed;	checks status of specific, any or all components;	21.3.4
(VariableRef FunctionInstance) any component all component any from ComponentArrayRef ". alive running done killed ["->"@index value VariableRef]		NEW for component arrays	21.3.5 21.3.6 21.3.7 21.3.8
testcase ". stop ["(" FreeText TemplateInstance ")"] ")"]	testcase.stop ("Unexpected case");	stop with error verdict;	21.2.1
POR ASSOCIATIONS	EXAMPLES	DESCRIPTION	§ [1]
map "(" ComponentRef ":" Port "," ComponentRef ":" Port ")" [param "(" [ActualPar [","] +] ")"] unmap ["(" ComponentRef ":" Port "," ComponentRef ":" Port ")" [param "(" [ActualPar [","] +] ")"] "(" PortRef ")"] [param "(" [ActualPar [","] +] ")"] "(" ComponentRef ":" all port ")"] "(" all component ":" all port ")"]	map (myPtc:portA, system:portX); map (mtc:portA, system:portB) param (v_myConfig); unmap ; unmap (myPtc:portA); unmap (mtc:portA, system:portB);	assign to SUT via adapter provide values to adapter;	21.1.1 21.1.2
connect "(" ComponentRef ":" Port "," ComponentRef ":" Port ")" disconnect ["(" ComponentRef ":" Port "," ComponentRef ":" Port ")" "(" PortRef ")"] "(" ComponentRef ":" all port ")"] "(" all component ":" all port ")"]	connect (self:portA, mtc:portC) disconnect (mtc:portA, myPtc:portB); disconnect (mtc:all port); disconnect ;	between components w/o adapter; disconnect mtc portA; all connections of mtc; all connections of actual component;	21.1.1 21.1.2



C.1 Predefined functions and useful types

PREDEFINED CONVERSION FUNCTIONS	EXAMPLES	§ [1]
<code>int2char int2unichar int2str int2float (in integer invalue)</code> return (charstring universal charstring charstring float) <code>int2bit int2hex int2oct (in integer invalue, in integer length)</code> return (bitstring hexstring octetstring) <code>int2enum (in integer inpar, out Enumerated_type outpar)</code>	<code>int2str(-66);</code> <code>int2float(4);</code> <code>int2bit(4,4);</code> <code>int2bit(4,2);</code> <code>int2enum(0, v_myEnum);</code> <code>float2int(3.12345E2)</code>	"-66" 4.0 '0100'B error e_FirstElement 312
<code>char2int char2oct (in charstring invalue)</code> return (integer octetstring)	<code>char2oct("T");</code>	'54'0
<code>unichar2int (in universal charstring invalue)</code> return (integer octetstring)	<code>unichar2int("T")</code>	44
<code>bit2int bit2hex bit2oct bit2str (in bitstring invalue)</code> return (integer hexstring octetstring charstring)	<code>bit2hex('111010111'B)</code>	'1D7'H
<code>hex2int hex2bit hex2oct hex2str (in hexstring invalue)</code> return (integer bitstring octetstring charstring)	<code>hex2str('AB801'H)</code>	"AB801"
<code>oct2int oct2bit oct2hex oct2str oct2char (in octetstring invalue)</code> return (integer bitstring hexstring charstring)	<code>oct2bit ('D7'0)</code>	'11010111'B
<code>str2int str2hex str2oct str2float (in charstring invalue)</code> return (integer hexstring octetstring float)	<code>str2oct("1D7")</code>	'01D7'0
<code>enum2int (in Enumerated_type inpar) return integer</code>	<code>enum2int(e_FirstElement)</code>	0
<code>oct2unichar (in octetstring invalue, in charstring string_encoding := "UTF-8") return (universal charstring)</code>	<code>oct2unichar('C384'0, "UTF-8")</code>	"Ä" NEW conversion
<code>unichar2oct (in universal charstring invalue, in charstring string_encoding) return (octetstring)</code>	<code>unichar2oct("Ä", "UTF-8")</code>	'C384'0 NEW conversion
OTHER PREDEFINED FUNCTIONS	EXAMPLES	DESCRIPTION
<code>lengthof (in template (present) any_string_or_list_type inpar)</code> return integer	<code>lengthof('1??1'B)</code>	return length of value or template of any string type, record of, set of or array
<code>sizeof (in template (present) any_record_set_type inpar)</code> return integer	<code>sizeof(MyRec:{1,omit})</code> <code>sizeof(MyRec:{1,2})</code>	return number of elements in a value or template of record or set
<code>ispresent (in template any_type inpar)</code> return boolean	<code>ispresent(v_myRecord.field1)</code>	true if optional field <i>inpar</i> is present (record or set only)
<code>ischosen (in template any_union_type inpar)</code> return boolean	<code>ischosen(v_receivedPDU.field2)</code>	true if <i>inpar</i> is chosen within the union value/template
<code>isvalue (in template any_type inpar) return boolean;</code>	<code>isvalue(MyRec:{1,omit}) true</code>	true if concrete value
<code>isbound (in template any_type inpar) return boolean;</code>	<code>isbound (v_myRecord)</code>	true if <i>inpar</i> is partially initialized
<code>rnd ([in float seed]) return float;</code>	<code>v_randomFloat := rnd();</code>	random float number
<code>testcasename () return charstring;</code>	<code>v_TCname := testcasename();</code>	current executing test case
<code>hostId (in charstring idkind:="ipv4orIPv6") return charstring;</code>	<code>hostId ("Ipv4"); // "127.0.0.1"</code>	NEW function returns host ID
STRING MANIPULATION	EXAMPLES	DESCRIPTION
<code>substr (in template (present) any_string_or_sequence_type inpar, in integer index, in integer count)</code> return input_string_or_sequence_type	<code>substr ("test", 1, 2)</code>	equal to "es" type of <i>inpar</i> ;
<code>replace (in any_string_or_sequence_type inpar, in integer index, in integer len, in any_string_or_sequence_type repl)</code> return any_string_or_sequence_type	<code>replace ("test", 1, 2, "se")</code>	equal to "tset" type of <i>inpar</i> ;
<code>regexp (in template (value) any_character_string_type inpar, in template (present) any_character_string_type expression, in integer groupno)</code> return any_character_string_type	<code>v_string := " alp beta gam delt a";</code> <code>mw_pattern := "(?+)(gam)(?+a)";</code> <code>regexp (v_string, mw_pattern, 2);</code>	charstring or universal charstring; three groups identified by "(" and ")"; group #2 ["(?+a)"] resolves to " delt a", return "" if mismatch (type of <i>inpar</i>);
<code>encvalue(in template (value) any_type inpar)</code> return bitstring	<code>p_messagegen := lengthoff(encvalue(m_payload));</code>	functions require codec implementation;
<code>decvalue (inout bitstring encoded_value, out any_type decoded_value)</code> return integer	<code>decvalue(v_in, v_out)</code>	decvalue return indicates success (0), failure (1), uncompletion (2);
<code>encvalue_unichar (in template (value) any_type inpar, in charstring string_encoding:="UTF-8") return universal charstring</code>	<code>encvalue_unichar ('C3'0, "UTF-8")</code>	NEW encodes to universal charstring
<code>decvalue_unichar (inout universal charstring encoded_value, out any_type decoded_value, in charstring string_encoding := "UTF-8") return integer</code>	<code>decvalue_unichar (v uchar, v_out, "UTF-8")</code>	NEW decodes universal charstring, return value 0 indicates success;
TYPE DEFINITIONS FOR SPECIAL CODING (USE WITH OTHER NOTATIONS: ASN.1, IDL, XSD)	DESCRIPTION	§ [1]
<code>type charstring char646 length (1);</code>	single character from ITU T.50	E.2.4.1
<code>type universal charstring uchar length (1);</code>	single character from ISO/IEC 10646	E.2.4.2
<code>type bitstring bit length (1);</code>	single binary digit	E.2.4.3
<code>type hexstring hex length (1);</code>	single hexdigit	E.2.4.4
<code>type octetstring octet length (1);</code>	single pair of hexdigits	E.2.4.5
<code>type integer byte (-128 .. 127) with {variant "8 bit"};</code> <code>type integer unsignedbyte (0 .. 255) with {variant "Unsigned 8 bit"};</code>	to be encoded / decoded as they were represented on 1 byte	E.2.1.0
<code>type integer short (-32768 .. 32767) with {variant "16 bit"};</code> <code>type integer unsignedshort (0 .. 65535) with {variant "Unsigned 16 bit"};</code>	to be encoded / decoded as they were represented on 2 bytes	E.2.1.1
<code>type integer long (-2147483648 .. 2147483647) with {variant "32 bit"};</code> <code>type integer unsignedlong (0 .. 4294967295) with {variant "Unsigned 32 bit"};</code>	to be encoded / decoded as they were represented on 4 bytes	E.2.1.2
<code>type integer longlong (-9223372036854775808 .. 9223372036854775807) with {variant "64 bit"};</code> <code>type integer unsignedlonglong (0 .. 18446744073709551615) with {variant "Unsigned 64 bit"};</code>	to be encoded / decoded as they were represented on 8 bytes	E.2.1.3
<code>type float IEEE754float with {variant "IEEE754 float"};</code> <code>type float IEEE754double with {variant "IEEE754 double"};</code> <code>type float IEEE754extfloat with {variant "IEEE754 extended float"};</code> <code>type float IEEE754extdouble with {variant "IEEE754 extended double"};</code>	to be encoded / decoded according to the IEEE 754	E.2.1.4
<code>type universal charstring utf8string with {variant "UTF-8"};</code> <code>type universal charstring iso8859string (char (0,0,0) .. char (0,0,255)) with {variant "8 bit"};</code> <code>type universal charstring bmpstring (char (0,0,0) .. char (0,0,255,255)) with {variant "UCS-2"};</code>	encode / decode according to UTF-8 all characters defined in ISO/IEC 8859-1 BMP character set of ISO/IEC 10646	E.2.2.0 E.2.2.3 E.2.2.1
<code>type record IDLfixed {unsignedshort digits, short scale, charstring value_} with {variant "IDL:fixed FORMAL/01-12-01 v.2.6"};</code>	fixed-point decimal literal as defined in the IDL Syntax and Semantics version 2.6	E.2.3.0



C.2 Optional definitions: Control part and attributes

CONTROL PART	EXAMPLES	DESCRIPTION	§ [1]
<code>control {"` { (ConstDef TemplateDef VarInstance TimerInstance TimerStatements BasicStatements BehaviourStatements SUTStatements stop) ";" } "}` [WithStatement] ";" <code>execute "(" TestcaseRef "(" [ActualPar [","]] ")" ["," TimerValue ["," HostId]] ")"</code></code>	<code>control { ... var verdicttype v_myverdict1 := execute (TC_testcase1(c_value), 3.0); if (execute (TC_testcase2()) != pass) {stop}; }</code>	implicit timeout value 3.0 s; termination of control part;	26.2
			26.1
ATTRIBUTES	EXAMPLES	DESCRIPTION	§ [1]
<code>with "{" { (encode variant display extension optional) [override] "(" DefinitionRef FieldReference AllRef ")" FreeText [";"] "}`</code>	<code>group g_typeGroup { type integer MyInteger with {encode "rule 2"}; type record MyRec {integer field1, integer field2 optional} with {variant (field1) "rule3"}; type integer MyIntType with { display "mytext for GFT"} } with {encode "rule1"; extension "Test purpose 1"};</code>	apply rule2 to MyInteger; apply rule3 to field1; GFT format details; apply rule1/extension to group;	27.2
	<code>template MyRec m_myRec := {field1 := 1} with {optional "implicit omit"}; template MyRec m_myRec2 := {field1 := 1} with {optional "explicit omit"};</code>	field2 is set to omit; field2 is undefined;	27.7

C.3 Character pattern

META-CHARACTER	DESCRIPTION	EXAMPLES	§ [1]
?	single character	a, 1	
*	any number of any characters	1, 1111saaa	
\d	single numerical digit	0, 1, ... 9	
\w	single alphanumeric character	0,... 9, a,...z, A,...Z	
\q{a,b,c,d}	any universal character	char(0,0,3,179) = gamma (y) in ISO/IEC 10646	
\t	control character HT(9): horizontal tab	HT(9)	
\n	newline character	characters according to ITU-T Recommendation T.50	
\r	control character CR: carriage return	CR(13)	A.1.5.1
\s	whitespace character	HT(9), LF(10), VT(11), FF(12), CR(13), SP(32)	
\b	word boundary (any graphical character except SP or DEL is preceded or followed by any of the whitespace or newline characters)		
\"	one double-quote-character	\", ""	
""			
\	Interpret a meta-character as a literal	\ a refers to the two characters "\a" only \ refers to the single character "\ " only	
{reference}	reference to existing definitions, e.g. <code>const charstring c_mychar := "ac?";</code>	"\c_mychar" refers to string "ac?";	
{reference}	reference to existing character set definitions	"\c_mychar" refers to "ac" followed by any character;	
\N[reference]	e.g. <code>type charstring c_myset ("a".."c");</code>	"\N\c_myset" refers to "a", "b" or "c" only	
[]	any single character of the specified set	[1s3] allows 1, s, 3	
-	range within a specified set	[a-d] allows a,b,c, d	
^	exclude ranges within a specified set	[^a-d] allows any character except a,b,c,d	
	Used to denote two alternative expressions	(a b) indicates "a" or "b"	
()	Used to group an expression		
#(n, m)	repetition of previous expression	min. n-times, max. m-times	
#n		n-times repetition; NEW shorthands: #((), #(0,)	
+		optional	

[B.1.5](#)

C.4 Preprocessing macros

MACRO NAME	DESCRIPTION	EXAMPLES	§ [1]	
<code>__MODULE__</code>	occurrences are replaced with module name (charstring value)			
<code>__FILE__</code>	occurrences are replaced with full path and basic file name (charstring value)	<code>c_myConst := __MODULE__ & ":" & __FILE__; // becomes "MyTest:/home/mytest.ttcn"</code>	D.1 D.4	
<code>__BFILE__</code>	occurrences are replaced with basic file name (charstring value without path)			
<code>__LINE__</code>	occurrences are replaced with the actual line number (integer value)	<code>c_myConst2 := __LINE__ & ":" & __BFILE__; // becomes "6:mytest.ttcn"</code>		
<code>__SCOPE__</code>	occurrences are replaced with (charstring value): • module name • 'control' • component type • testcase name • altstep name • function name • template name • type name	...module definitions part ...module control part ...component type definition ...test case definition ...altstep definition ...function definition ...template definition ...user-defined type if lowest named scope unit is...	<code>module MyModule { const charstring c_myConst := __SCOPE__; // value becomes "MyModule" template charstring m_myTemplate := __SCOPE__; // value becomes "m_myTemplate" function f_myFunc () := { log (__SCOPE__); // output "f_myFunc" }</code>	D.5



D.1 Generic Naming Conventions

The following table is derived from ETSI TS 102 995 [17] (see <http://www.ttcn-3.org/index.php/development/naming-convention> for more examples).

LANGUAGE ELEMENT	PREFIX	EXAMPLES	NAMING CONVENTION
module	<i>none</i>	<i>MyTemplates</i>	upper-case initial letter
data type (incl. component, port, signature)		<i>SetupContents</i>	
group within a module		<i>messageGroup</i>	
port instance		<i>signallingPort</i>	lower-case initial letter(s)
test component instance		<i>userTerminal</i>	
module parameters		<i>PX_MAC_ID</i>	
test case	<i>TC_</i>	<i>TC_G1_SG3_N2_V1</i>	all upper case letters
TSS group	<i>TP_</i>	<i>TP_RT_PS_TR</i>	(consider test purpose list)
	<i>m_</i>	<i>m_setupInit</i>	
template message	<i>mw_</i>	<i>mw_anyUserReply</i>	
	<i>md_</i>	<i>md_setupInit</i>	
	<i>mdw_</i>	<i>mdw_anyUserReply</i>	
signature	<i>s_</i>	<i>s_callSignature</i>	
constants	<i>c_</i>	<i>c_maxRetransmission</i>	
function	<i>f_</i>	<i>f_authentication()</i>	
	<i>fx_</i>	<i>fx_calculateLength()</i>	
altstep (incl. default)	<i>a_</i>	<i>a_receiveSetup()</i>	
variable	<i>v_</i>	<i>v_macl</i>	
	<i>vc_</i>	<i>vc_systemName</i>	
timer	<i>t_</i>	<i>t_wait</i>	
	<i>tc_</i>	<i>tc_authMin</i>	
formal parameters	<i>p_</i>	<i>p_macl</i>	
enumerated values	<i>e_</i>	<i>e_syncOk</i>	

D.2 Documentation tags

The following tables provide summaries only; the complete definitions are provided in ES 201873-10 [10].

Documentation blocks may start with `/**` and end with `*/` or start with `/*` and end with the end of line.

GENERAL TAGS FOR ALL OBJECTS	EXAMPLES	DESCRIPTION	§ [10]
<code>@author [freetext]</code>	<code>/** @author My Name</code>	a reference to the programmer	6.1
<code>@desc [freetext]</code>	<code>/** @desc My description about the TTCN-3 object</code>	any useful information on the object	6.3
<code>@remark [freetext]</code>	<code>/** @remark This is an additional remark from Mr. X</code>	an optional remark	6.8
<code>@see Identifier</code>	<code>/** @see MyModuleX.mw_messageA</code>	a reference to another definition	6.10
<code>@since [freetext]</code>	<code>/** @since version_0.1</code>	indicate a module version when object was added	6.11
<code>@status Status [freetext]</code>	<code>/** @status deprecated because of new version A</code>	samples: <i>draft</i> , <i>reviewed</i> , <i>approved</i> , <i>deprecated</i>	6.12
<code>@url uri</code>	<code>/** @url http://www.ttcn-3.org</code>	a valid URI, e.g.: file, http, https	6.13
<code>@version [freetext]</code>	<code>/** @version version_0.1</code>	the version of the documented TTCN-3 object	6.15
<code>@reference [freetext]</code>	<code>/** @reference ETSI TS xxx.yyy section zzz</code>	a reference for the documented TTCN-3 object	6.18
TESTCASE SPECIFIC TAGS	EXAMPLES	DESCRIPTION	§ [10]
<code>@config [freetext]</code>	<code>/** ----- * @config intended for our configuration A</code>	a reference to a test configuration	6.2
<code>@priority Priority</code>	<code>* @priority high</code>	individual priority	6.16
<code>@purpose [freetext]</code>	<code>* @purpose SUT send msg A due to receipt of msg B * @requirement requirement A.x.y</code>	explains the testcase purpose	6.7
<code>@requirement [freetext]</code>	<code>* ----- */ testcase TC_MyTest () {...}</code>	a link to a requirement document	6.17
OBJECT SPECIFIC TAGS	EXAMPLES	USED FOR	§ [10]
<code>@exception Identifier [freetext]</code>	<code>/** @exception MyExceptionType due to event A</code>	signature	6.4
<code>@param identifier [freetext]</code>	<code>/** @param p_param1 input parameter of procedure signature MyProcedure (in integer p_param1);</code>		6.6
<code>@return [freetext]</code>	<code>/** @return this procedure returns an octetstring</code>		6.9
<code>@verdict Verdict [freetext]</code>	<code>/** @verdict fail due to invalid parameter function f_myfct1() {...}</code>		6.14
<code>@member identifier [freetext]</code>	<code>/** @member tc_myTimer the timer within MyPTC type */ type component MyPTC {timer tc_myTimer; ...}</code>	struct data type, component, port, modulepar, const,	6.5



D.3 ASN.1 mapping

The following tables present selected introduction examples only (ASN.1 values are omitted); complete definitions are provided in ES 201873-7.
Additional rules: Replace all "-" with "_", ASN.1 definitions using TTCN-3 keywords append "_" to used keywords

ASN.1 TYPE	TTCN-3 TYPE	ASN.1 EXAMPLE	TTCN-3 EQUIVALENT	§ [7]
BOOLEAN	boolean			
INTEGER	integer			
REAL	float			
OBJECT IDENTIFIER	objid			
BIT STRING	bitstring			
OCTET STRING	octetstring			
SEQUENCE	record			
SEQUENCE OF	record of			
SET	set			
SET OF	set of			
ENUMERATED	enumerated			
CHOICE	union			
NULL	type enumerated <identifier> { NULL }	MyType ::= NULL	type enumerated MyType { NULL }	9 (21)

ASN.1 TYPE	TTCN-3 TYPE	§ [7]	ASN.1 TYPE	TTCN-3 TYPE	§ [7]
BMPString	universal charstring (char(0,0,0, .. char(0,255,255));		GraphicString	universal charstring	
UTF8String	universal charstring		GeneralString		9 (15)
NumericString	charstring	constrained to set of characters given in clause 41.2 of ITU-T X.680	OPEN TYPE	anytype	
TeletexString			VisibleString	charstring	
T61String	universal charstring	constrained to the set of characters given in clause 41.4 of ITU-T X.680	IA5String		8.1
VideotexString			UniversalString	universal charstring	

D.4 XML mapping

The following tables present introduction examples only (e.g. attributes are omitted); complete definitions are provided in ES 201873-9. The TTCN-3 module containing type definitions equivalent to XSD built-in types is given in [Annex A](#).

USER TYPES	XML EXAMPLE	TTCN-3 EQUIVALENT	§ [9]
sequence elements	<sequence> <element name="my1" type="integer"/> <element name="my2" type="string"/> </sequence>	type record MyType {XSD.Integer my1, XSD.String my2};	7.3
global attribute	<attribute name="myType" type="BaseType"/>	type BaseType MyType;	7.4.1
list	<list itemType="float"/>	type record of XSD.Float MyType;	7.5.2
union (named) (unnamed)	<xsd:union memberTypes="xsd:string xsd:boolean"/> <union> <simpleType> <restriction base="xsd:string"/> </simpleType> <simpleType> <restriction base="xsd:float"/> </simpleType> </union>	type union MyType memberlist { XSD.String string, XSD.Boolean boolean_}; type union MyType { XSD.String alt_, // predefined fieldnames XSD.Float alt_1};	7.5.3
complex type	<complexType name="baseType"> <sequence> <element name="my1" type="string"/> <element name="my2" type="string"/> </sequence> <attribute name="my3" type="integer"/> </complexType> <complexType name="myType" > <complexContent> <extension base="ns:baseType"> <sequence> <element name="my4" type="integer"/> </sequence> <attribute name="my5" type="string"/> </extension> </complexContent> </complexType>	type record MyType { XSD.Integer my3 optional, XSD.String my5 optional, // elements of base type XSD.String my1, XSD.String my2, // extending element and group reference XSD.Integer my4, };	7.6.2
all content	<complexType name="myType"> <all> <element name="my1" type="integer"/> <element name="my2" type="string"/> </all></complexType>	type record MyType { record of enumerated {my1, my2} order, // predef. XSD.Integer my1, XSD.String my2 };	7.6.4
choice	<complexType name="myType"> <choice> <element name="my1" type="integer"/> <element name="my2" type="float"/> </choice></complexType>	type record MyType { union {XSD.Integer my1, XSD.Float my2} choice // predefined fieldname };	7.6.5
sequence	<complexType name="myType"> <sequence> <element name="my1" type="integer"/> <element name="my2" type="float"/> </sequence></complexType>	type record MyType {XSD.Integer my1, XSD.Float my2};	7.6.6
any	<x:complexType name="myType"> <x:sequence> <x:any namespace="##any"/> </x:sequence></x:complexType>	type record MyType {XSD.String elem}; // predefined fieldname	7.7
group	<x:group name="myType"> <x:sequence> <x:element name="myName" type="xs:string"/> </x:sequence></x:group>	type record MyType {XSD.String myName};	7.9



XML FACETS	XML EXAMPLE	TTCN-3 EQUIVALENT	§ [9]
length restrictions	<length value="10"/> <minLength value="3"/> <maxLength value="5"/>	type XSD.String MyType length(10); type XSD.String MyType length(3 .. infinity); type XSD.String MyType length(0 .. 5);	6.1.1 6.1.2 6.1.3
pattern	<pattern value="abc??xyz*0 "/>	type XSD.String MyType (pattern "abc??xyz*0");	6.1.4
enumeration	<xsd:enumeration value="yes"/> <xsd:enumeration value="no"/>	type enumerated MyEnum {yes, no};	6.1.5
value restrictions	<minInclusive value="-5"/> <maxExclusive value="10"/>	type XSD.Integer MyType {-5 .. infinity}; type XSD.PositiveInteger MyType (1 .. 10);	6.1.7/8 6.1.9/10
list boundaries	<element name="my1" type="integer" minOccurs="0"/> <element name="my2" type="integer" minOccurs="5" maxOccurs="10"/>	XSD.Integer my1 optional record length(5..10) of XSD.Integer my2_list;	7.1.4

D.5 Extensions

ADVANCED PARAMETERIZATION (ES 202 784)	EXAMPLES	DESCRIPTION	§ [13]
<pre>FormalTypeParList ::= "<" FormalTypePar [",", " FormalTypePar } >"</pre> <pre>FormalTypePar ::= ["in"] [Type "type"] TypeParIdentifier [":=" Type]</pre> can appear in definitions of type, template, and statement blocks	<pre>type record MyData <in type p_PayloadType> {Header p_hdr, p_PayloadType p_payload}; var MyData <charstring> v_myMsg :={c_hdr, "ab"};</pre> <pre>function f_myfunction <in type p_MyType > (in MyList<p_MyType> p_list, in p_MyType p_elem) return p_MyType {...return (p_list[0] + p_elem);}</pre> <pre>f_myfunction <integer> {{1,2,3,4}, 5}</pre>	type definition with formal type parameter; instantiation second field;	5.2 (5.4.1.5) 5.5
		function definition with formal type and two parameters (2 nd parameter type not fixed); function body;	
		apply function with concrete type and parameter values	
BEHAVIOUR TYPES (ES 202 785)	EXAMPLES	DESCRIPTION	§ [14]
<pre>type function BehaviourTypeIdentifier ["<" {FormalTypePar [",", "]} >"] "(" [{(FormalValuePar FormalTimerPar FormalTemplatePar FormalPortPar) [",", "]}] ")" [runs on (ComponentType self] [return [template] Type]</pre> <pre>apply "(" Value "(" [((TimerRef TemplateInstance Port ComponentRef [",", "]) [",", "]]) ")"</pre>	<pre>type function MyFuncType (in integer p1); function f_myFunc1 (in integer p1) {...}; ... var MyFuncType v_func; v_func := f_myFunc1; ... apply (v_func (0)); myComponent.start(apply(v_func (1));</pre>	new type definition (w/o body); concrete behaviour;	5.2 (6.2.13. 1)
		define formal function variable; assign concrete function;	
		execute f_myFunc1; start PTC with f_myFunc1	5.8 5.11
CONFIGURATION AND DEPLOYMENT SUPPORT (ES 202 781)	EXAMPLES	DESCRIPTION	§ [11]
<pre>configuration ConfigurationIdentifier "(" [{(FormalValuePar FormalTemplatePar) [",", "]}] ")" runs on ComponentType [system ComponentType] StatementBlock</pre>	<pre>configuration f_StaticConfig () runs on MyMtcType system MySystemType {... myComponent := MyPTCType.create static; map {myComponent:PCO, system:PCO1} static; ...}</pre>	definition outside of testcases contains static configuration;	5.1.2
		creation of component; static mapping;	
<pre> testcase TestcaseIdentifier "(" [{(FormalValuePar FormalTemplatePar) [",", "]}] " (runs on ComponentType [system ComponentType] execute on ConfigurationType) StatementBlock</pre>	<pre>testcase TC_test1 () execute on f_StaticConfig {...}</pre>	testcase to be executed with static configuration;	5.1.7
			5.1.3
<pre> execute "(" TestcaseRef "(" [{TemplateInstance [",", "]}] ") [",", TimerValue] [",", ConfigurationRef] ")"</pre>	<pre>control { var configuration myStaticConfig; myStaticConfig := f_StaticConfig(); execute(TC_test1, 2.0, f_StaticConfig); myStaticConfig.kill; ...}</pre>	configuration setup; run test with static configuration; configuration down;	5.1.8
<pre>type port PortTypeIdentifier message [map to {OuterPortType [",", "]}+] [connect to ...] "(" {in {InnerInType [from OuterInType with InFunction "(" [",", "]}+] [",", "]}+ out {InnerOutType [to OuterOutType with OutFunction "(" [",", "]}+] [",", "]}+ inout ... address ... map param ... unmap param ... VarInstance) ";" }+ " "</pre> <pre>function FunctionIdentifier "(" in FormalValuePar "," out FormalValuePar ")" [port PortTypeIdentifier] StatementBlock</pre> <pre>port.setState {"SingleExpression { ," (FreeText TemplateInstance) } }"</pre>	<pre>type port DPort1 message map to TPort2 {in DType1 from TType2 with f_T2toD1()}; out DPort1 to TType2 with f_D1toT2 (); ... }</pre> <pre>function f_T2toD1 (in TType2 p_in, out DType1 p_out) port DPort1 {... port.setState(TRANSLATED); ...}</pre>	message port definition with translation functions	5.1.10
		translation function (states: TRANSLATED, NOT_TRANSLATED, FRAGMENTED, PARTIALLY_TRANSLATED)	
PERFORMANCE AND REAL-TIME TESTING (ES 202 782)	EXAMPLES	DESCRIPTION	§ [12]
<pre>type port PortTypeIdentifier message [realtime] { {(in out inout) {MessageType [",", "]}+ ";"} }"</pre>	<pre>module MyModule {... type port MyPort message realtime {...}; type component MyPTC {port MyPort myP; ...}; var float v_specified_send_time, v_sendTimePoint, v_myTime; ... myP .receive(m_expect) -> timestamp v_myTime; ... wait (v_specified_send_time); myP.send(m_out); v_sendTimePoint := now; ... } with {stepsize "0.001"};</pre>	port qualified for timestamp;	5.2
		time of message receipt;	5.3
<pre>(Port any port) ." receive ["(TemplateInstance 'Y'] [from AddressRef] [-> value VariableRef] [sender VariableRef] [timestamp VariableRef]</pre>		wait a specified time period (in sec.); get the actual time;	5.4 5.1.1
		timestamp precision of a msec.	5.1.2



INTERFACES WITH CONTINUOUS SIGNALS (ES 202 786)	EXAMPLES	DESCRIPTION	§ [15]
<pre>type port PortTypeIdentifier stream {"(in out inout) StreamValueType "}"</pre> <pre>port StreamPortTypeReference {StreamPortIdentifier ["":= "StreamDefaultValue"] ["."] + [";"]}</pre>	<pre>type port MyStream stream {in MyData};; type record Sample {MyData v, float d}; type record of Sample MySamples; type component MyPTC {port MyStream myIn := myDef; ...};</pre> <pre>myIn.value; myIn.timestamp; myIn.delta := 0.001; myIn.prev(i).value; myIn.at(tim).value; var MySamples v_myRec := myIn.history(0.0, now); var record of MyData v_myValues := myIn.values(0.0, now); myOut.apply(v_myRec); assert (myIn.value == 4.0, myIn.timestamp == 5.0);</pre>	incoming data stream; a stream sample is a pair of a value and time (delta); <i>myDef</i> is default value of <i>myIn</i> ;	5.2.2.1
<pre>(StreamPortReference StreamPortSampleReference) "." (value timestamp delta)</pre> <pre>StreamPortReference ". prev ["(PrevIndex)"] StreamPortReference ". at ["(Timepoint)"] StreamPortReference ". (history values) ("(StartTime ", EndTime ")")</pre> <pre>StreamPortReference ". apply ("(Samples ") assert ("(Predicate , Predicate)")"</pre>	<pre>myIn.value; myIn.timestamp; myIn.delta := 0.001; myIn.prev(i).value; myIn.at(tim).value; var MySamples v_myRec := myIn.history(0.0, now); var record of MyData v_myValues := myIn.values(0.0, now); myOut.apply(v_myRec); assert (myIn.value == 4.0, myIn.timestamp == 5.0);</pre>	current stream value; time info (float) actual sample; set stepsize (float) of a stream; previous (<i>i</i> steps before) value; value at specified time <i>tim</i> ;	5.2.3.1 5.2.3.2 5.2.3.3 5.2.4.1 5.2.4.2
<pre>mode ModeName ["((FormalValuePar FormalTimerPar FormalTemplatePar FormalPortPar FormalModePar) ["."])"] [runs on ComponentType]</pre> <pre>(cont par seq) "{" {Declaration} [onentry StatementBlock] [inv {"(Predicate , Predicate)"}] Body [onexit StatementBlock] }" [until {"("[" Guard "])" [TriggerEvent] [StatementBlock] [GotoTarget]} ""]]</pre>	<pre>module MyModule { cont {...} onentry {v_var1:= 1; ...} inv {a > 1.0} ... onexit {v_var1:= 7; ...} ... until {[a > b] {...; repeat} [] {...; continue} ...} ... wait(1.0) } with {stepsize "0.001"};</pre>	declaration of mode instance; at activation of mode; condition during block execution; assignments or asserts (body); at termination of mode; end of mode; restart mode; next step of mode (par/seq/cont); suspend execution for 1 sec. timestamp precision of a msec.	5.4.1 5.4.1.3 5.4.1.2 5.4.1.4 5.4.1.1.3 5.4.1.1.4 5.5 5.1.2

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Related event

